

Name

Faith



Ammo 1

MENTAL

d○ COGNITION _____
 Artillery _____
 Arts: _____
 Scrutinize _____
 Search (1) _____
 Trackin' _____

Ammo 2

d○ KNOWLEDGE _____
 Academia: _____
 Area Knowledge: _____
 Home County (2) _____
 Demolition _____
 Disguise _____
 Language: _____
 Native Tongue (2) _____
 Medicine: _____
 Professional: Theology _____
 Professional: _____
 Trade: _____

Ammo 3

d○ MEN _____
 Animal Handlin' _____
 Leadership _____
 Overawe _____
 Performin' _____
 Persuasion _____
 Tale Tellin' _____

d○ SMARTS _____
 Bluff _____
 Ridicule _____
 Scrougin' _____
 Survival: _____
 Streetwise _____

d○ SPIRIT _____
 *Faith _____
 Fastin' _____
 Guts _____
 Meditation _____

CORPOREAL

d○ DEFTNESS _____
 Bow _____
 Filchin' _____
 Gunplay _____
 Lockpickin' _____
 Shootin': _____
 Shootin': _____
 Sleight o' Hand _____
 Speed Load _____
 Throwin' _____

d○ NIMBLENESS _____
 Climbin' (1) _____
 Dodge _____
 Drivin' _____
 Fightin': _____
 Horse Ridin' _____
 Sneak (1) _____
 Swimmin' _____
 Teamster _____

d○ STRENGTH _____

d○ QUICKNESS _____
 Quick Draw _____

d○ VIGOR _____

EDGES & HANDRANCES

A.B.: Blessed 3

* indicates required skill

GRT

BLESSING POINTS

WOUNDS

Head

Right Arm

Left Arm

Guts

Right Leg

Left Leg

SHOOTIN' IRONS & SUCH

Weapon	Shots	Speed	ROF	Damage	Range
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Weapon	Defense	Speed	Damage
Fist	-	1	_____
_____	_____	_____	_____
_____	_____	_____	_____

WIND (VIGOR 'N' SPIRIT)

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34

Faith

Name



Ammo 1

MIRACLE'S 'N GIFTS

Miracle	TN	Speed	Duration	Range	Gifts
<input type="checkbox"/> Protection	Opposed	1	1 Round	Self	
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Ammo 2

*Protection is an free miracle for all Western Religions, and may be used by anyone w/ an appropriate Faith.

WOUND KEY

Light White
 Heavy Yeller
 Serious Green
 Critical Red
 Maimed Black

EQUIPMENT

BOUNTY

FATE CHIPS

White: _____
 Red: _____
 Blue: _____
 Legend: _____

Ammo 3

WOUNDS

Head
 Right Arm
 Left Arm
 Guts
 Right Leg
 Left Leg

SINNIN'

Minor:
 Major:
 Mortal:

YOUR WORST NIGHTMARE

WIND (VIGOR 'N' SPIRIT)

34 33 32 31 30 29 28 27 26 25 24 23 22 21 20 19 18 17 16 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1